Virtual Team Teaching
Activity Template

- The following are the elements that support a successful virtual team teaching encounter.
- This template should allow you to consider the various possibilities and help you plan.
- A one-hour session should include these elements with some flexibility to adapt if one doesn't work well. Some of these categories overlap, for example the lecture happens at the same time as the presentation, and the product functions as the line of student communication and the assessment.
- Mini-lectures should be 15-minutes or less. If longer, split them up with an activity.
- Remember to plan for a way for both classes to view presentations. You may need to book a second projector and computer if you are using Skype so students can here *and* see the material.
- Discussion is a key component, reap the benefits of diverse viewpoints VTT brings. This can be verbal exchanges, but the number of students (30-plus times two!) make this awkward. Forums, Wikis, Google Documents, group Prezis, group chats can create an opportunity for student interaction.
- Creating a product of some sort lends structure to the exchange. Many of the tools listed above can also be used to create a finished product that transforms the learning material into a new form.
- The sessions should have an assessment component. Students equate assessment with value. Early sessions should use formative assessments that give students time to be comfortable with the tools and procedures, for example a CAT (Classroom Assessment Technique) via a link to a Zoomerang Quiz with a few short answer questions (teacher gives group feedback for anonymous responses) or peer-evaluation written by other groups directly on the Prezi. This also helps the teachers fine-tune the VTT sessions.

Topic: Method of Communication: Skype, Via, iChat, other... Session Duration (60 to 90 minutes):	College One	College Two
Mini Lecture		
Presentation		
Discussion		
Product		
Assessment		